

**Boston Fire Department  
Place of Assembly  
Inspection Report**

Inspection Type: Initial  Annual  Other  \_\_\_\_\_ Date: \_\_\_\_\_ Time \_\_\_\_\_

Business Name: \_\_\_\_\_

Address: \_\_\_\_\_ Zip: \_\_\_\_\_ Dist. \_\_\_\_\_

Owner: \_\_\_\_\_ Telephone #: \_\_\_\_\_

General Manager: \_\_\_\_\_ Manager on Duty: \_\_\_\_\_

Mailing address for the permit: \_\_\_\_\_

**Permits and Plans**

ISD Certificate of Inspection Posted Yes  No  Capacity: \_\_\_\_\_

Place of Assembly Permit Posted Yes  No  Capacity: \_\_\_\_\_ Permit Number: \_\_\_\_\_

Flammability Permits Yes  No  N/A  Type: Decorations  Furnishings  Interior Finish

Egress Plan on Site: Yes  No  Layout of Furniture Consistent: Yes  No  Evacuation Training Yes  No

**Inspection**

Apparatus Access Unobstructed Yes  No  Sprinkler Heads 18" From Storage Yes  No  N/A

F.D. Connection Visible and Capped Yes  No  N/A  Sufficient Ashtrays Provided Yes  No

Fire Escapes Clear and Operable Yes  No  N/A  Emergency Lighting Operates Yes  No

Door Self Closers Operate Correctly Yes  No  Exit Signs Visible & Lit Yes  No

Panic Hardware Operates Correctly Yes  No  N/A  Good General Housekeeping Yes  No

Exit Doors Swing Outward Yes  No  Stairwells Clear/No Storage Yes  No

Unmirrored Exits Yes  No  Proper Flammable/ Combustible Storage Yes  No

Exits Unobstructed, Lead to Public Way Yes  No  Proper Stairwell Signage Yes  No  N/A

**Systems**

Date Alarm System Inspected \_\_\_\_\_ Panel Normal Yes  No  N/A

Date Sprinklers Inspected \_\_\_\_\_ Valves Open Yes  No  N/A

Date Last Pump Flow Test \_\_\_\_\_

Pump Ready Yes  No  N/A  Pump Flows 150% Yes  No  N/A

Date Extinguishers Serviced \_\_\_\_\_

Date Hood System Cleaned \_\_\_\_\_

Date Ansul System Inspected \_\_\_\_\_

**Abatement Issued** Yes  No  **Abatement Numbers** \_\_\_\_\_

**GF 65 Issued** Yes  No  If yes, why? \_\_\_\_\_

**Comments:**

Owners Representative Signature \_\_\_\_\_ Inspectors Initial \_\_\_\_\_

**\*\*The permit must be posted on the premises when it is received\*\***

